

TEXAS STATE VITA**I. Academic/Professional Background**

A. Name: Daniel Carter

Title: Assistant Professor

B. Educational Background

<i>Degree</i>	<i>Year</i>	<i>University</i>	<i>Major</i>	<i>Thesis/Dissertation</i>
PhD	2017	Univ. of Texas Austin	Information Studies	Fitting Practices: How Computational Processes Move Between Cultures
MA	2011	The Ohio State Univ.	English Lit	
BA	2006	Univ. of Texas Austin	Plan II Interdisc. Honors	

C. University Experience

<i>Position</i>	<i>University</i>	<i>Dates</i>
Assistant Professor	School of Journalism and Mass Comm., Texas State Univ	Sept. 2017 - present
Research Associate	School of Information, Univ. of Texas, Austin	May 2017 - Aug. 2017
Graduate Research Assistant	School of Information, Univ. of Texas, Austin	Sept. 2012 - May 2017
Adjunct Faculty Member	Franklin Univ.	Oct. 2011 - March 2012
Graduate Teaching Associate	Ohio State Univ.	Sept. 2009 - May 2011

D. Relevant Professional Experience

<i>Position</i>	<i>Entity</i>	<i>Dates</i>
Web Developer	inventive Health	Apr. 2012 - July 2012
Web Developer	The Columbus Dispatch	June 2011 - Dec. 2011
Interactive Developer	EnviroMedia Social Marketing	Apr. 2008 - May 2009
Webmaster	The Texas Observer	Apr. 2007 - Apr. 2008

II. TEACHING

B. Courses Taught:

Texas State University
MC 4315 Web Design and Publishing
MC 5312 Online Media Design

University of Texas
Introduction to Digital Humanities Research (UT Austin|Portugal Digital Media Program)

iSchool Inclusion Institute, University of Pittsburgh
Research Design

Franklin University
First-Year Writing

The Ohio State University
First-Year Writing

III. SCHOLARLY/CREATIVE

A. Works in Print (including works accepted, forthcoming, in press)

1. Books (if not refereed, please indicate)

d. Chapters in Books:

Clement, T. E., & Carter, D. (Forthcoming). Information. In R. F. Davis, M. K. Gold, K. D. Harris, & J. Sayers (Eds.), *Digital Pedagogy in the Humanities: Concepts, Models, and Experiments*. MLA Commons.

Meyr, J., Carter, D., & Vie, S. (2017). Occupy Rhetoric: Responding to Charges of “Slacktivism” With Digital Activism Successes. In M. Adria & Y. Mao (Eds.), *Citizen Engagement and Public Participation in the Era of New Media* (pp. 179–193). Hershey, PA: IGI Global.

2. Articles

a. Refereed Journal Articles:

Clement, T. E., & Carter, D. (2017). Connecting Theory and Practice in Digital Humanities Information Work. *Journal of the Association for Information Science and Technology*, 68(6), 1385–1396.

Carter, D. (2016). Hustle and Brand: The Sociotechnical Shaping of Influence. *Social Media + Society*, 2(3), 1–12.

- Carter, D. (2016). Infrastructure and the experience of documents. *Journal of Documentation*, 72(1), 65–80.
- Carter, D., & Sholler, D. (2016). Data science on the ground: Hype, criticism, and everyday work. *Journal of the Association for Information Science and Technology*, 67(10), 2309–2319.
- Carter, D. (2015). Encoding and Representing Repetition in Lyn Hejinian’s My Life. *Scholarly Editing*, 36.
- Carter, D. (2014). A Design Methodology for Exploring and Communicating System Values and Assumptions. *Journal of the Text Encoding Initiative*, (Issue 7).
- Feinberg, M., Bullard, J., & Carter, D. (2013). Using Design Experiments to Investigate Conceptual Issues in Knowledge Organization: An Ongoing Study. *Information Research*, 18(3).

3. Conference Proceedings

a. Refereed Conference Proceedings:

- Feinberg, M., Carter, D., Bullard, J., & Gursoy, A. (2017). Translating Texture: Design as Integration. In *Proceedings of the 2017 Conference on Designing Interactive Systems* (pp. 297–307). ACM.
- Olliverre, R., Younge, L., Robles, D., Guerrero, D., Adam, M., & Carter, D. (2017). Labor in the Gig Economy: Opportunities for Information Studies. In *iConference 2017 Proceedings*.
- Carter, D. (2015). Conceptions of Work and the Materiality of the Classroom. *iConference 2015 Proceedings*.
- Carter, D. (2014). Encouraging ambiguous experience: guides for personal meaning making. In *Proceedings of the 2014 companion publication on Designing interactive systems* (pp. 61–64). ACM.
- Feinberg, M., Carter, D., & Bullard, J. (2014). A Story Without End: Writing the Residual into Databases. In *Proceedings of the Designing Interactive Systems Conference*. ACM.
- Feinberg, M., Carter, D., & Bullard, J. (2014). Always Somewhere, Never There: Using Critical Design to Understand Database Interactions. In *Proceedings of the SIGCHI Conference on Human Factors in Computing Systems*. Toronto: ACM.

B. Works not in Print

1. Papers Presented at Professional Meetings:

Carter, D., & Welsh, T. (2017). Fantasy Football and Everyday Neoliberalism: When Objective Measures and Racial Biases Collide on Twitter. Presented at the National Communication Association.

Buchanan, S., Bullard, J., Aspray, B., Bailey, D., Barker, L., Carter, D., ... Trace, C. (2017). Collaborative Syllabus Design for Studying Information Work. Presented at the Annual Meeting of the Association for Information Science and Technology.

Carter, D. (2016). How the Nodes Are Known: Conceptualizing Influence on Social Media Platforms. Digital Methods Initiative Winter School, Amsterdam, NL.

Carter, D. (2015). The Cultural Impact of Content Management Systems: A Topic Modeling Approach. Texas Digital Humanities Conference, Arlington, TX.

Clement, T. E., Carter, D., Holmes, M. & Schreibman, S. (2014). The Versioning Machine for Audio: Introducing VM 5.0. Text Encoding Initiative, Evanston, IL.

Carter, D., Ross, S., Sayers, J. & Schreibman, S. (2013). Versioning Texts and Concepts. Digital Humanities Conference, Lincoln, NB.

Carter, D. (2013). Text Visualizations and Humanities Research (poster). Nebraska Forum on Digital Humanities, Lincoln, NB.

2. Invited Talks, Lectures, and Presentations:

Carter, D. (2017). Digital Humanities: Intersections and Questions. University of Porto, Porto, Portugal.

Carter, D. (2016). When Work Gets Weird: Information Studies and the New Economy. iSchool Inclusion Institute, University of Pittsburgh, Pittsburgh.

Carter, D. (2016). Designing Workflows for Twitter Research. Digital Writing and Research Laboratory, University of Texas, Austin.

4. Workshops:

Carter, D. (2016). Participatory Design Studio: Online Social Networking Data. Presented at the Rhetoric Society of America.

Barker, L. J., Broussard, R., Buchanan, S., Carter, D., Gruning, J., Gursoy, A., ... Simons, R. (2015). 21st Century Information Workers: What Core Competencies Should MSIS Students Learn? *iConference 2015 Proceedings*.

D. Fellowships, Awards, Honors:

Continuing Fellowship, Graduate School, Univ. of Texas at Austin. 2016-2017

Named Continuing Fellowship, Graduate School, Univ. of Texas at Austin. 2015-2016

Summer Graduate Fellowship, School of Information, Univ. of Texas at Austin.	2015
Best paper honorable mention, ACM CHI conference	2014
Houston Endowment Graduate Fellowship	2012
Digital Media Prize for Outstanding Graduate Work. The Ohio State University.	2011

IV. SERVICE

A. Institutional

1. Department/School:

Task Force on Undergraduate Education, School of Information, Univ. of Texas, Austin	2015-2016
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B. Professional:

Reviewer:

Digital Humanities Quarterly	2017
Association of Computing Machinery, Designing Interactive Systems	2017
Association of Computing Machinery, Human Factors in Computing Systems	2015

Other:

iSchool Inclusion Institute Research Mentor, School of Information Science, University of Pittsburgh.	2016-2017
Infrastructure Team Member, Consortium for the Science of Sociotechnical Systems	2015

Updated 6/2012